2016-2017

UCA COMPETITION RULES AND REGULATIONS

Bold Print and grey background denotes a change from prior year

I. GENERAL RULES:

A. PERFORMANCE ROUTINE DIVISIONS

1. SCHOOL DIVISIONS

All Junior High Divisions - 9th Grade and Below

Junior High Divisions WILL be allowed 9th grade participants if (1) they attend a school that is under the administrative supervision of the same school board as the junior high school that they are representing AND (2) a minority of the team are 9th graders. Junior High teams with a majority of 9th graders would compete as a Junior Varsity.

All Junior Varsity Divisions - 7th Grade -12th Grade

Junior Varsity Divisions WILL be allowed 7th grade participants if they attend a school that is under the administrative supervision of the same school board as the high school that they are representing. Junior Varsity teams must be the official Junior Varsity of the school they represent.

All Varsity Divisions – 8th Grade - 12th Grade

7th grade participants will NOT be allowed on a Varsity team; however 8th grade participants will be allowed to participate on a Varsity team if the school they attend is under the direct administrative supervision of the same school board as the Varsity team they are representing.

Junior High Divisions:

Small Junior High - 5-16 members Large Junior High - 17-25 members

Junior Varsity Divisions:

Small Junior Varsity - 5-16 members – female only Large Junior Varsity - 17-25 members – female only Junior Varsity Coed - 5-25 members – 1 or more males

Varsity Divisions:

Small Varsity - 5-12 female members
Medium Varsity - 13-16 female members
Large Varsity - 17-20 female members
Super Varsity - 21-30 female members
Small Varsity Coed - 5-20 members - 1 - 4 males
Medium Varsity Coed - 21-25 members - 4-7 males
Large Varsity Coed - 21-30 members - 8 or more males

Non Building Divisions:

Junior Non Building - 5-30 members – JH or JV team Small Varsity Non Building-5-15 members Large Varsity Non Building-16-30 members

Non Tumbling Divisions:

Junior High Non Tumbling - 5-25 female/male members — Junior Varsity Non Tumbling — 5-25 female/male members — Small Varsity Non Tumbling - 5-12 members — 0-2 males Medium Varsity Non Tumbling - 13-16 members — 0-2 males Large Varsity Non Tumbling - 17-20 members — 0-2 males Super Varsity Non Tumbling - 21-30 members — 0-2 males (The Non Tumbling division will prohibit all tumbling, except for inversions into load in positions, stunts, and pyramids.)

Varsity Divisions for the NHSCC

Varsity Divisions will be subdivided based on school enrollments in the $9^{th}-12^{th}$ grades as of October 1, 2016. Small Varsity Division I – 1300 & above Students Small Varsity Division II – 1-1299 Students Medium Varsity Division I – 1300 & above Students Medium Varsity Division II – 1-1299 Students Large Varsity Division I – 1600 & above Students Large Varsity Division II – 1 – 1599 Students Super Varsity Division I – 1600 & above Students Super Varsity Division II – 1 – 1599 Students

2. RECREATIONAL DIVISIONS

- a. The Recreational Divisions exist for teams with the main purpose of cheering for and/or supporting a recreational team (i.e. youth football, pee wee sports, community sports teams, etc.).
- b. All Rec Teams will need to provide a notarized letter from the city Director of Youth League that proves legitimacy of the organization. The letter must include how many teams are associated with the recreational program and approximate time or season/s they cheer. Letters must be mailed in 2 weeks prior to your first competition date to:

Attn: Orry Clayborne
6745 Lenox Center Ct. Suite 300
Memphis, TN 38115

Note: Competitive only youth programs are considered an All Star program, and must compete as an All Star team and follow the All Star rules and regulations.

Recreational Divisions:

*Pee Wee Rec – 5-36 members – 5-8 years of age
Youth Rec – 5-36 members – 10 years of age and below
Junior Rec – 5-36 members – 12 years of age and below
Senior Rec – 5-36 members – 14 years of age and below

*Pee Wee Rec will not be offered at the 2017 NHSCC.

- a. Rec divisions are determined by the age of the oldest team member. The competitor's age on August 31, 2016 shall be the competitor's age through the National High School Cheerleading Championship in February 2017.
- b. Teams with a school affiliation may compete in the recreational division, only if at least half of the participants are in the 6th grade or younger. Teams with a school affiliation that have a majority of 7th and 8th graders must compete in the junior high division.
- c. Basket tosses, elevator tosses and similar multi-based tosses are prohibited.

3. CLUB DIVISIONS

Club Divisions exist for teams who are not associated with a school program who will follow the same 2 and 1/2 minute routine format with cheer/sideline and music and all other rules and regulations along with all other teams competing at any

UCA event and the NHSCC. Basket tosses, elevator tosses and similar multi-based tosses are prohibited.

• The age of the competitor as of Aug. 31, 2016 will be the age used for the competition purposes throughout the 2016-2017 season for all Rec Divisions

Club Divisions

Junior Club – 5-36 members – 12 years of age and below Senior Club – 5-36 members – 14 years of age and below

4. *GAME DAY DIVISIONS – Regionals ONLY

Junior High Game Day - 5-25 members Junior Varsity Game Day - 5-25 members Varsity Game Day - 5-30 members Varsity Non Building Game Day - 5-30 members Varsity Non Tumbling Game Day - 5-30 members - 0-2 Males

*Game Day Divisions for the NHSCC

Junior High Game Day - 5-25 members
Junior Varsity Game Day - 5-25 members
Small Varsity - 5-12 female members
Medium Varsity - 13-16 female members
Large Varsity - 17-20 female members
Super Varsity - 21-30 female members
Small Varsity Coed - 5-20 members - 1 - 4 males
Medium Varsity Coed - 21-25 members - 4-7 males
Large Varsity Coed - 21-30 members - 8 or more males
Varsity Non Building - 5-30 members
Varsity Non Tumbling - 5-30 members - 0-2 males

Note: If there is only "one" team in any of the above divisions; UCA will combine it with another division in order to create a more balance competition. Game Day Divisions must follow all the event rules and regulations and will be eligible to qualify for the 2017 NHSCC in the above listed divisions.

B. SCHOOL REPRESENTATION AND TEAM PARTICIPATION

- 1. All members of the cheerleading squad must be current members of the official school spirit squad and must attend the school they are representing. (Exception: this will not preclude participation from sister schools for same-gender schools as long as they are official members of the squad.)
- Individuals are <u>NOT</u> permitted to compete on two School Teams, but are permitted on both a School Team and an All Star Team at the same event.
- Teams may participate in more than one competition during the season.
- 4. The team and each participating member/coach should constantly display good sportsmanship throughout the entire performance in regards to respect for themselves, other teams and the viewing audience of all ages. Teams should refrain from any taunting, bragging, or suggestive expressions or gestures as well as discrimination of any nature.
- 5. We recommend that the team and each of its members display an overall appearance conducive to serving as public representatives and ambassadors of their school in regards to grooming, traditional and appropriate attire, conservative make-up, uniformity, etc.

C. UNIFORM GUIDELINES

- 1. All participant uniforms must cover the midriff when standing at attention. Covered midriff does include flesh or nude colored body suits and liners; however, fringe would not count as a cover.
- 2. Any team in violation of the uniform guidelines will be assessed a five (5) point deduction.
- A traditional sideline uniform is required for all Game Day divisions.

D. TIME LIMITATIONS

- Each performance routine presentation must include at least one cheer or sideline chant. The musical portion must not exceed <u>one minute and thirty seconds</u>. Total time limit is <u>two minutes and thirty seconds</u>. Timing will begin with the first movement, voice, or note of music, whichever comes first.
- Each Game Day performance should consist of a Cheer, Sideline and Band Chant or Fight Song. The music portion must not exceed one minute with an overall maximum performance time of three minutes. Time will begin after the first audio cue is given.
- 3. If a team exceeds the time limit, a penalty will be assessed for each violation. Three (3) point deduction for 1-5 seconds over, Five (5) point deduction for 6-10 seconds over and Seven (7) point deduction for 11 seconds and over.
- 4. Acknowledging the potential variance caused by human reaction speed and sound system time variations, judges will not issue a deduction until 3 seconds over the allowed time.
- 5. Because penalties are severe, it is recommended that all teams time their performance several times prior to competition and leave a several second cushion to allow for variations in sound equipment.
- 6. Introductions
 - a. All introductions (tumbling, entrances, chants, spellouts, etc.) are considered part of the routine and will be timed as part of the performance.
 - b. All team breaks, rituals and traditions need to take place prior to entering the mat.
 - c. Teams should take the floor immediately with spirit and enthusiasm, but without excessive gestures. Example: chest bumps, hugs, hand shakes, etc.
 - d. All teams should refrain from any type of excessive celebration following the team's performance. Any team in violation will receive a ONE point deduction.
 - e. There should not be any organized exits or other activities after the official ending of the routine.

E. MUSIC

- 1. I have read and understand the USA Cheer Music Copyrights Educational Initiative and all sound recordings used in our team's music shall only be used with written license from the owners(s) of the sound recordings.
- 2. These guidelines are as of June 16, 2016. For the most up to date music information, visit http://varsity.com/music. If you have any questions, cheer teams should email info@usacheer.net. Please check Preferred Provider list for updates and changes periodically.
- 3. Teams must be able to provide proof of licensing, in the form of a printed copy, during registration at the event.
- 4. If a team does not have required paperwork, they will be given the option to count the routine verbally or

- perform to an approved track of music or a track with counts (Provided by Varsity Spirit).
- 5. If a team does not have the required paperwork, and chooses not to count the routine or perform to an approved track of music or a track with counts, the team will be disqualified from the competition and not allowed to perform or compete.
- 6. If there are concerns regarding a certain team's use of music, a Challenge Form must be completed immediately following the team's performance.
- 7. A challenge can only be made by the official coach of a team competing at the event at which the challenge is being made.
- 8. Challenge Process
 - a) All music challenges must be submitted in writing to the event director.
 - b) There will be \$100 fee to request a music challenge and must be in the form of a check made out to St Jude Children's Research Hospital.
 - c) Fees collected will be voided if challenge is correct.
 - d) If the team challenged can provide documentation during the event and can be verified, the fees will be donated to St. Jude.
 - e) If the team challenged can provide documentation that requires further review, a decision will be finalized within 48 hours of the event.
- 9. Each team is required to have a responsible adult remain at the music station that knows the routine and music. This representative is responsible for starting the music and stopping the music in case of technical malfunction or injury. Please make sure that all devices are fully charged, volume turned up and placed in airplane mode. If using CDs, make sure it's unscratched so it doesn't skip.

F. COMPETITION PERFORMANCE AREA

- Participants must start in the competition area with at least one foot on the ground.
- 2. Teams may line up anywhere inside the competition area.
- UCA Competitions comply with the NFHS & AACCA surface ruling that school based programs may not compete on a spring floor.
- 4. Approximate floor size will be <u>54 feet wide by 42 feet deep (9 strips).</u>
- Deductions will not be assessed for out of bounds at any of the UCA Competitions. With the exception of the NHSCC.
- BOUNDARY FOR THE NHSCC Any team member stepping outside or touching outside the performance area will cause the squad to receive a .5 penalty per occurrence.
 - a. The white line is considered a warning mark.
 - A penalty will be assessed when any ONE full hand, foot or body part touches outside of the performance surface.
- 7. Signs or props may be placed or dropped outside the competition area by a team member who must remain inside the competition area. A ONE (1) point penalty will be assessed for signs or props that are thrown outside the competition area at the NHSCC.
- 8. All team mascots, props, center markers, etc. are prohibited. We will have the center marked on all performance surfaces.

G. NHSCC QUALIFICATION:

- 1. All teams must compete in the same division at the National Championship in which they qualified.
- 2. Individuals may <u>NOT</u> represent more than one team at the National Championship.
- 3. It is understood that teams that participate in the National High School Cheerleading Championship will NOT knowingly and willingly participate in any other cheerleading event promoted as a national or international championship for the 2016-2017 school year. (Exception: USA National Championship) Teams who violate this rule will be subject to disqualification and will forfeit the opportunity to participate in the subsequent National High School Cheerleading Championship.
- 4. All teams must attend a Varsity Spirit camp and participate in the Squad Credentialing program in order to be eligible to compete and receive a bid at a 2016 Fall qualifying tournament for the 2017 NHSCC.

H. LOGO USAGE

Teams will not be allowed to use the UCA logo or the NHSCC logo including: banners, rings, bows, t-shirts, etc. without prior approval for the UCA Office. The use of the UCA letters will be allowed.

I. SPOTTER POLICY

In an effort to promote a higher level of safety for competing athletes, UCA will provide additional spotters at all UCA school and recreational cheer competitions. School and Recreational cheer programs do not always have a large number of staff and coaches available to spot routines. To ensure that the safety of participants is not compromised due to limited number of team provided spotters, additional spotters will be provided by UCA.

Guidelines:

- 1. UCA Competition provided additional spotters will be mandatory on the competition floor.
- 2. School-based teams and recreational teams may provide additional spotters in rehearsal/warm up.

Definition of Additional Spotter:

Individuals on the competition floor provided as a safety precaution to spot certain elements of a routine. Competition provided additional spotters will follow the listed guidelines.

Additional Spotters:

- Should only be used during the stunt, pyramid, and/or basket toss sections. Additional spotters are present for added safety and should stand at the back of the floor when not spotting those sections.
- 2. Should not touch, assist, or save skills being performed. Additional spotters should only be used to prevent a fall to the competition floor.
- 3. Should be dressed so that they are presentable, professional, and distinguishable from the performing athletes.
- 4. Should not dress or act in a manner that distracts from the athletes and their performance.
- 5. Should be at least 18 years old and familiar with spotting the skills of the performing team.

Note: To provide the safest competitive environment, teams should not attempt skills beyond their ability level.

II. INTERRUPTION OF PERFORMANCE

A. UNFORSEEN CIRCUMSTANCES

- 1. If, in the opinion of the competition officials, a team's routine is interrupted because of failure of the competition equipment, facilities, or other factors attributable to the competition rather than the team, the team affected should **STOP** the routine.
- The team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred. The degree and effect of the interruption will be determined by the competition officials.

B. FAULT OF TEAM

- 1. In the event a team's routine is interrupted because of failure of the team's own equipment, the team must either continue the routine or withdraw from the competition.
- The competition officials will determine if the team will be allowed to perform at a later time. If decided by officials, the team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.

C. INJURY

- 1. The only persons that may stop a routine for injury are: a) competition officials, b) the advisor / coach from the team performing or c) an injured individual.
- 2. The competition officials will determine if the team will be allowed to perform at a later time. If the competition officials allow a routine to be performed at a later time, the spot in the schedule where the re-performance is to take place is at the sole discretion of competition officials. The team must perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.
- 3. The injured participant that wishes to perform may not return to the competition floor unless:
 - a. The competition officials receive clearance from, first, the medical personnel attending to that participant, the parent (if present) AND THEN the head coach/advisor of the competing team.
 - b. If the medical personnel do not clear the participant, the participant can only return to the competition if a parent or legal guardian in attendance signs a return to participation waiver.
 - c. Any athlete who exhibits signs or symptoms consistent with concussion should be removed from the activity at that time and should not be allowed to return to activity that day. The athlete should not return to activity on a subsequent day until evaluated by and receives written clearance for such participation from a qualified physician (MD or DO specifically trained in concussion management).
 - d. In addition to the Varsity Brands head injury policy, we encourage you to be familiar with the specific laws of the state where the competition is being held.

III. HOW TO HANDLE PROCEDURAL QUESTIONS

A. RULES & PROCEDURES

Any questions concerning the rules or procedures of the competition will be handled exclusively by the advisor / coach of

the team and will be directed to the Competition Director. Such questions should be made prior to the team's competition performance.

B. PERFORMANCE

Any questions concerning the team's performance should be made to the Competition Director immediately after the team's performance and/or following the outcome of the competition.

C. MUSIC

Any questions concerning a specific violation in music compliance must be submitted in writing to the Competition Director immediately following the team's performance.

IV. INTERPRETATIONS AND / OR RULINGS

Any interpretation of these Rules and Regulations or any decision involving any other aspect of the competition will be rendered by the Rules Committee. The Rules Committee will render a judgment in an effort to ensure that the competition proceeds in a manner consistent with the general spirit and goals of the competition. The Rules Committee will consist of the Competition Director, Head Judge, and a designated competition official.

V. SPORTSMANSHIP

All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the competition with positive presentation upon entry and exit from the performance area as well as throughout the routine. The advisor and coach of each team is responsible for seeing that team members, coaches, parents and other persons affiliated with the team conduct themselves accordingly. Severe cases of unsportsmanlike conduct are grounds for disqualification.

VI. SAFETY VIOLATIONS

Any team in violation of these Rules and Regulations or any of the above mentioned guidelines will be assessed a ten point (10) deduction for each violation. This deduction does not apply to violations mentioned above that are designated a lesser point value.

VII. DISQUALIFICATION

Any team that does not adhere to the terms and procedures of these "Rules and Regulations" will be subject to disqualification from the competition, will automatically forfeit any right to any prizes or awards presented by the competition.

VIII. FINALITY OF DECISIONS

By participating in this competition, each team agrees that the decisions by the judges will be final and results may ONLY be reviewed for clarification. Each team acknowledges the necessity for the judges to make prompt and fair decisions in this competition and each team therefore expressly waives any legal, equitable, administrative or procedural review of such decisions.

IX. SCORES AND RANKINGS

Individual score sheets are for the exclusive use of each particular judge. Each judge has the responsibility and authority to review and submit his or her final scores and rankings prior to the final tally of the scores for all teams. Scores and rankings will be available **only** to coaches or captains at the conclusion of the competition.

X. JUDGING CRITERIA

- 1. Performance Routines
 - The judges will score teams using the criteria listed on the UCA score sheet. Each team will be evaluated on a 100 point system.
 - Cheer will count for 35 points and 65 points for the Music section of the routine. Each section will be combined for the final score.
 - Any deductions or violations will be taken off of the final score. For more information on scoring, score sheet and judging criteria, please visit uca.varsity.com.

2. Game Day Routines

- a. The Game Day Championship showcases what traditional cheerleading is all about leading the crowd! Teams will be evaluated on their ability to lead the crowd, proper game day skill incorporations / performance, motion/dance and overall routine.
- b. Team are encouraged to use signs, poms, flags, and / or megaphones.
- The incorporation of skills (stunts, jumps, tumbling, motions/dance) may be added to any/all sections of the Game Day performance.
- d. To imitate the Game Day feel, audio cues will be given at the Regional event based on a scenario given in warm up. Each Scenario will include Cheer, Band Dance and a Sideline.
- e. Band Chant, is a music selection performed by a band that encourages crowd response and interaction.
- f. The judges will score teams using the criteria listed on the UCA Game Day score sheet. Each team will be evaluated on a 100 point system.
- g. Crowd leading will count for 60 points and the Band Chant will count for 40 points. Each section will be averaged and then combined for the final score.

- h. Each section should have a beginning and end. *Note:* Spirited crowd leading interaction between each section is encouraged to continue the game day feel.
- i. Traditional game day uniform is required.
- j. Any deductions or violations will be taken off of the final averaged score. For more information on scoring, score sheets and judging criteria, please visit uca.varsity.com

XI. JUDGING PANELS

- 1. Head Judge The Head Judge is responsible for overseeing the entire Judging Panel that consists of Panel Judges, Point Deduction Judge, and Safety Judge. The Head Judge will also fill out his/her own score sheet for each performance.
- Panel Judge Panel Judges are responsible for scoring each team's performance based on the UCA Score Sheets. Each Panel Judge will fill out a score sheet for each performance.
- 3. Point Deduction Judge The Point Deduction Judge is responsible for assessing deductions in each routine for athlete(s), stunt(s), and pyramid fall(s), drop(s) or collapse(s). Please review the "Point Deduction" explanation sheet at uca.varsity.com under the competitions tab.
- 4. Safety Judge The Safety Judge is responsible for administering all safety violations, time violations, and boundary violations.
- 5. ALL JUDGES' DECISIONS ARE FINAL.

XIII. 2016-2017 SAFETY RULES
Rules subject to change by AACCA. Go to
www.CHEERRULES.com for the most updated rules.

For any clarification or interpretation of the above safety guideline please email Orry Clayborne at oclayborne@varsity.com

ON BEHALF OF MY TEAM, I HEREBY ACCEPT THE COMPETITION AND ROUTINE RULES AND GUIDELINES AND AGREE TO ABIDE BY THESE RULES.

| (School/Team Name) | (Date) |
|---|-------------------------------|
| (City/State) | (Advisor / Coach's Signature) |
| (Division — Junior High, Small Varsity, etc.) | (Administrator's Signature) |

• Retain a copy of these rules for your files •



A VARSITY SPIRIT BRAND